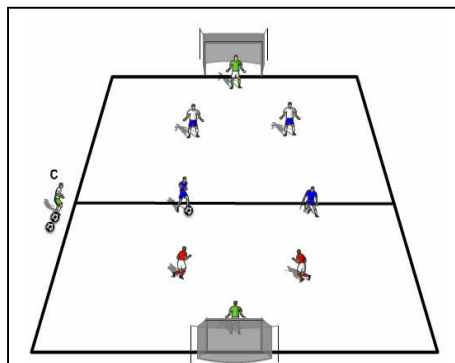
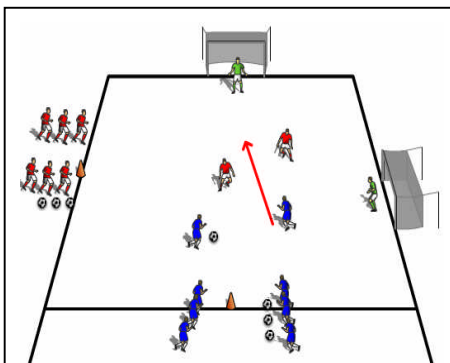




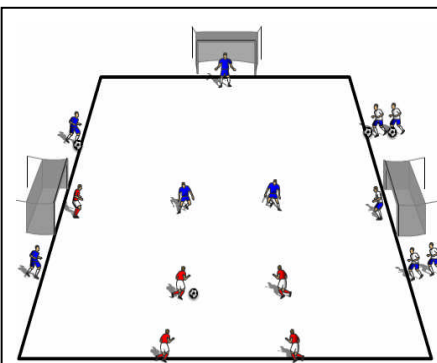
# 2V2 GAMES



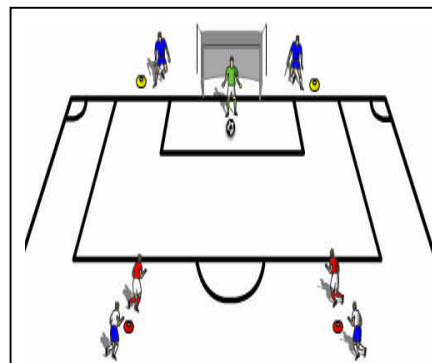
Three teams of players. The teams constantly attack, defend and then rest in a wave motion. For instance the Blue team attack the Reds, then the Reds attack the Whites and then the White attack the Blues etc.



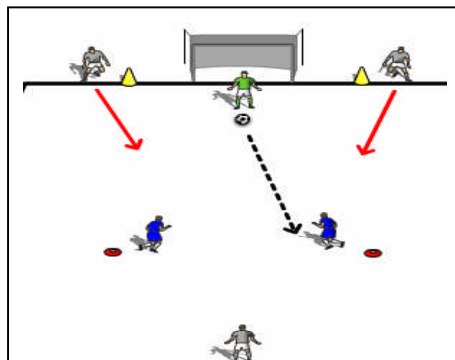
Two teams of players. The teams attack the goal they are facing and then defend their own goal from the opponents attack. Therefore the practice works continuously with teams attacking then reacting to defend



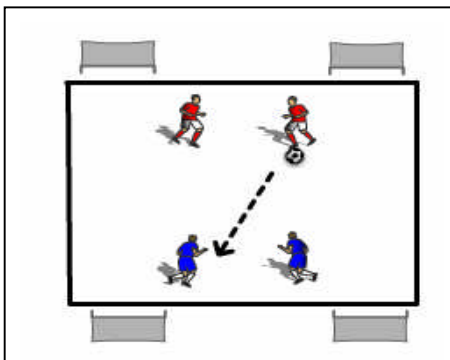
3 teams of four players and 3 keepers. The teams attack the goal they are facing and then immediately react to defend their own goal. The game works like a continuous carousel with teams attacking, defending then resting



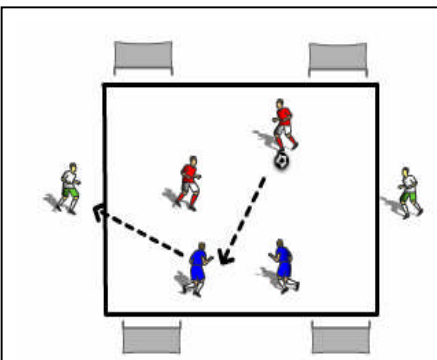
Simple 2v2 practice. The GK throws the ball out to the two attackers. If the attackers score a goal then the defenders must defend for a 2<sup>nd</sup> attack. If the attackers don't score then they become the new defenders.



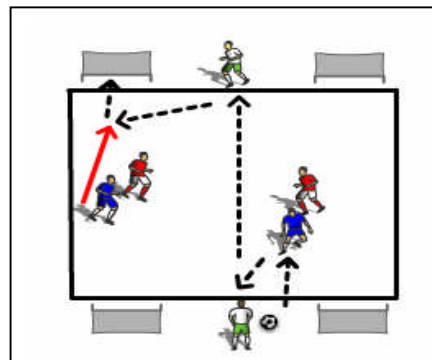
The GK throws the ball out to the two attackers. The defenders quickly run to defend 2v2 with the attackers facing the goal. once this ball is completed a 2<sup>nd</sup> ball is played in by the coach for a 2v2 facing away from the goal



2v2 four goal game. Each team attacks two goals and defends two goals. Encourage the players to use one-two's and overlaps in order to gain a chance to score a goal.



2v2 four goal game with two neutral wide players. The two teams can use the neutral players for quick one-tuos or for a player to pass and run forward leaving space for his team mate to receive the next pass.



2v2 four goal game with 2 neutral players. When in possession of the ball you can use the two neutrals to play the ball back too in order to retain possession or to pass forward too and run to get a lay off for a shot